

## **652 The Prince Whose Wishes Always Come True.**

A godfather (God, Christ, beggar, soldier, Virgin Mary, etc.) gives a prince the power to make all his wishes come true [N811, D1761.0.1]. An envious person (servant, gardener, cook, smith, general, dwarf, court jester, etc. [K2250]) learns about the prince's extraordinary ability, and kidnaps the boy. The servant smears blood on the queen's mouth [K2155.1] (clothes), so she is accused of killing and eating her son, and is imprisoned [Q455].

The prince is rescued and reared by foster-parents (woodsman [R131.8.5, N856.1]). The kidnapper uses the prince's magic power by telling him to wish for riches (castle).

Later the prince falls in love with his foster-parents' daughter (a playmate he had wished for [T52.1]), who tells him of his true identity. The prince transforms his kidnapper into a dog [D141] and his sweetheart into a carnation [D212.1] (lily, rose) and goes with them to his father's court where he takes service as a huntsman. He identifies himself to his father. The queen is released and the malefactor is punished. The prince restores his sweetheart to human form and marries her [D630, D711.4, H151.7, L162, S451].

Combinations: 313, 407.

Remarks: Literary treatment, see Basile, Pentamerone (I,2).